

Resolving from Two-Faced Lines (1)

Make a normal two-faced line (boys on the outside)

Get one key couple paired

use ends/centers **circulate**, centers **trade**

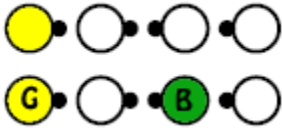
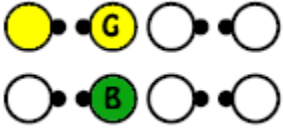
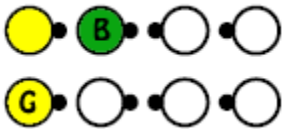
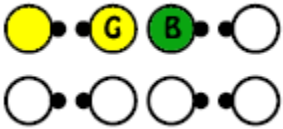
Put the key couple (#1) facing out

use **couples circulate**

Check the other couple (#2)

if NOT paired ferris wheel	If PAIRED bend the line + slide thru
--------------------------------------	------------------------------------------------

Check corners (#1 girl, #2 boy)

if FACING, ONE removed  (centers) pass thru	if PAIRED, on the INSIDE  (everybody) pass thru
if DIAGONAL  (centers) square thru 3 (equivalents: wheel around, partner trade)	If BACK-TO-BACK  (everybody) square thru 3

Hint: Check only for pass thru conditions. If not pass thru, just call square thru 3

Tidy up

allemande left, grand right and left, promenade home